

Summer Soccer Competition Rules

Objects of the Marayong Football Clubs' summer soccer competition are:

- 1 To provide a set of simple rules that should not in anyway distract anyone from the true spirit of summer soccer.
- 2 To foster and develop summer soccer in the Blacktown and Districts area, for Under 9 to Under 16 Rooball U5-U9, All Age Ladies, and All Age Men and Over 35's Men.

These Rules must be read in conjunction with the Blacktown & Districts Soccer Football Association Inc. (BDSFA) P&DC Rules & By-Laws, Football NSW Rules & FIFA Rules.

Were rules conflict, the BDSFA rules apply.

1. Field of Play

- 1.1. The MFC Committee may close the ground at any time if in their opinion the condition of the ground is deemed dangerous or unplayable.
- 1.2. If rule 1.1 is applied, games will be declared a draw if there is no time for catchups.
- 1.3. The area between fields or fields to markers & up to fences surrounding the field is declared neutral ground.
- 1.4. The area 3 meters behind & to the sides of the goal post is neutral ground.
- 1.5. Neutral ground shall be an area were ONLY MFC officials & players shall be permitted, all other persons must be outside this area or areas marked as such.
- 1.6. Fields shall be at minimum 3 meters away from any fixed structure.
- 1.7. Fields shall be separated by a minimum of 3 meters.

2. Duration of the Match

- 2.1. The game shall consist of 2 half's
 - Under 5 to Under 11 of 15 minutes each half
 - Boys / Girls U12 to U16 of 20 minutes each half
 - Ladies/Men and U16 of 20 minutes each.
- 2.2. The time between each half is 2 minutes maximum.
- 2.3. There will be no time off for injury's or any other stoppages.
- 2.4. The Referee may stop the game at his discretion.
- 2.5. All Games shall start and finish on time as defined by the MFC Committee

3. Team Nominations

- 3.1. MFC Committee reserve the right to refuse any nomination of a team or player without explanation.
- 3.2. No Team may nominate a team name, which is offensive or may be perceived to be offensive. (Please remember other small children are around)
- 3.3. MFC Committee reserves the right to overrule teams nominated names & shall provide one.
- 3.4. MFC Committee reserves the right to implement rule 3.3 any time during the competition.
- 3.5. Team must nominate to a max.of 10 players. If a team fails nominate 10 players, MFC reserves the right to fill in the remaining spots as it see fit unless otherwise indicated on the team nomination form .**

4. Players

- 4.1. Each team is allowed 3 floating reserves.
- 4.2. Should more registrations be necessary due to dropping out of player's thorough injury or reasons excepted by the MFC Committee, the player must deregister (No Refund).
- 4.3. Should the deregistered player wish to re-register, written clearance must be submitted to the MFC Committee before registration can be considered with any team.
- 4.4. The minimum number of players a team may take the field with is 4 (Goalkeeper + 3).
- 4.5. Teams, which cannot maintain the minimum number of on field players, will be deemed to have forfeited.
- 4.6. No player may play for any other team, which is short of players on the same competition night.

4.7. In the boys / girls competition.

A player may play up two age groups only. Parents who wish for their kids to play up 3 age groups (maximum) must provide written and signed permission to MFC committee.

No player may play down an age group.

4.8. Players suspended by their Club, Association or Football NSW (or interstate soccer body) cannot play in this competition.

4.9. MFC Committee reserves the right to nominate players to teams who do not register 10 players or fail to maintain 10 registered players during the competition rounds.

5. Game Ball

5.1. MFC will supply a match ball.

6. Player equipment

6.1. Player's are to take the field in Team Colours as approved by MFC Committee (I.e.: Shirt, Shorts & Socks)

6.2. In the event of a clash of strips, one team must wear bibs to differentiate the teams. Referees shall let the teams know if this is required.

6.3. Shin pads MUST be worn at all times, players cannot take the field if shin pads are not worn.

6.4. Players MUST wear suitable footwear.

7. Interchanging Reserves

7.1. Players can be interchanged at any time with any player on the field.

7.2. Interchanges must take place on the sideline at half way.

7.3. The player being replaced must leave the field on the sideline at half way, were the interchange player is waiting.

7.4. The interchange player must not take the field before the player being change has left the field & Referee has singled the player can enter the field.

7.5. Any replacement of the goalkeeper must be reported to the Referee before the interchange takes place.

7.6. Interchanges of players do not have to take place during a break of play.

7.7. Reserves can be changed as many times as the team wants.

8. Fouls and Misconduct

8.1. Referees must submit a written report of send offs, to the MFC canteen on the same day as the send off.

8.2. The nominated team contact on the MFC team nomination form & person/s, will be required to attend a meeting of the MFC P&DC regarding send offs & maybe required to attend BDSFA P&DC hearing.

9. Playing Unregistered Players

9.1. Teams found or reported for playing unregistered players or players serving a suspensions will forfeit the points applicable for those matches & maybe required to attend a BDSFA P&DC hearing.

9.2. A forfeit fee is payable by the forfeiting team.

9.3. Teams found to be in breach of rule 9.1 twice, will be forfeited from the remainder of the competition.

10. Forfeiture Fees

10.1. Teams, which forfeit will be charged a forfeit fee, which is 2 x minimum game fee.

10.2. The opposing team of the forfeiting team shall not be liable any game fees.

10.3. The forfeit fee is due before the forfeiting team can play their next game.

10.4. Teams will be liable for all games forfeited during the competition.

10.5. Teams who fail to pay the forfeit fees by the conclusion of the competition will have a request made to the BDSFA to declare the player/s un-financial.

11. Game Rules

11.1. There will only be time for 1 catch up. Washed out games will not be rescheduled & recorded as a 0-0 draw.

11.2. Normal cautions & send off offences apply.

11.3. All BDSFA, Football NSW & FIFA rules apply unless they have been specifically amended or deleted in these rules.



12. Team Sheets

- 12.1. The team sheet shall be collected before the game.
- 12.2. In all matches team managers shall, before the start of the match, complete a team sheet with the names (PRINTED IN BIRO).
- 12.3. Team sheets are to be filled in at the canteen and left for the Referee to collect.
- 12.4. If the Referee collects a team sheet with a team missing, it will be deemed the team missing from the sheet has FORFEITED.
- 12.5. The Referee shall record the score, there will be no further alterations.
- 12.6. At the completion of the match the referee shall return the team sheet to the canteen.

13. MFC P&DC

- 13.1. All MFC P&DC issues will be handled by the BDSFA unless directed otherwise directed by the BDSFA.
- 13.2. BDSFA P&DC MANDATORY PENALTIES apply to activities on or off the field & before and after the game.

14. Finals Series

- 14.1. If two teams are equal on points at the end of the competition, goal” for” minus goals “against” (i.e.: Goal difference) will be used to decide the final placing’s.
- 14.2. If the goal difference is the same after applying rule 14.1, then the one scoring the highest goals shall be the higher placed team.
- 14.3. Boys & Girls Competition from U12
 - a. In each age group the four top placed teams will contest a Finals Series thus:
 - Game 1 First plays Fourth
 - Game 2 Second plays Third
 - Final Winner Game 1 v Winner Game 2, The Winner of the Final will be the Competition Winner.
- 14.4. In the event of a draw in the finals or the grand final, 5 minutes of Golden Goal extra time each way will be played.
- 14.5. In the event of a draw after the extra time a Penalty Shoot-Out will decide the winner
- 14.6. During a Penalty shot-out the goalkeeper who finished the game, must be the goalkeeper for the shoot out.
- 14.7. In the event of a wash out or closed grounds games, the MFC Committee may change the final series dates & times.
- 14.8. If the Final and or Final series cannot be played due to weather or other extenuating circumstances the Competition winner will be declared as the highest placed team at competitions end.

15. Points

- 15.1. In competition, points will be awarded as follows:
 - Win (by result or forfeit) 3 points. Forfeits are awarded as a 2-0 win
 - Draw 1 Point
 - Byes 0 points
 - Loss 0 points
- 15.2. If a competition consists of an uneven number of byes, the final adjusted points will be based on the average number of points earned per actual played games then multiplied by 10. For example a team who had 2 byes, their total points would be divided by 8 (number of played games) and then that average is multiplied by 10 (total number of rounds)

16. Trophies & Awards

- 16.1. The competition winner of an age group shall be awarded with a Summer Competition CUP or Shield to hold until the first week in October when it must be returned to the MFC Secretary.
- 16.2. The boys competition Winner and Runner-Up shall be awarded a medallion for competing in the MFC Summer Competition.

17. Registration & Game fees

- 17.1. No player may take part in any game before their registration fees are fully paid.

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- 17.2. Player/s found playing in breach of rule 17.1. shall see their team's points for that game lost and a win recoded to the opposing team (2-0).
- 17.3. A team must pay their game fee (in full) prior to the kick off of their game.
- 17.4. The MFC Committee shall determine Game & Registrations Fees, no discounts will be allowed.
- 17.5. The MFC Committee reserves the right to refuse any player registration, late player registration & any team official registration without explanation.
18. **NO ALCOHOL** is permitted within the confines of Harvey Park & its complex's, this is also a NSW State Law & Blacktown Council By-Law.
19. **The MFC Committee reserves the right to change or alter any or all these competition rules as it see fit.**

SPECIAL RULES:

- 1 There is NO Slide Tackles Allowed as per the Futsal Rules (you can slide to keep a ball in but cannot tackle using a slide.**
- 2 Under 10's and above cannot score inside the semi circle unless you score above the waist such as a chest or a header. Under 7,8 and 9's can score inside the circle.**
- 3 There is only kick ins as opposed to throw ins as per the Futsal Rules**
- 4 Goalkeepers cannot kick or throw the ball past halfway on the full from goal kicks or caught/saved balls. If the goalkeeper catches/saves the ball, he/she must put the ball down before kicking or throw out of his/her hands. Ball cannot be dropkicked. This rule does not apply to open play scenarios such as pass backs for the keeper to clear the ball.**

Good Luck to all Teams & Enjoy Yourself